Hack#InLife

26 September 2018 Valladolid, Spain

GENERAL INFORMATION:

Hack#InLife tasks developers to design a game with Unity for involving mobile games in real life integrating the game actions with IoT events.

Over the course of 1 week contestants will arrive at original Gamified solutions ready to win. The favorites can win:

3 x Arduino Kit

3 x Google Chromecast

Your work is to be imaginative and provide smart learning games that can change people's view and training them to become responsible citizens. You will learn the InLife Architecture, InLife SDK and integrate them in a Unity game. Five Flame Mobile will provide you all the support to shape your gamified solutions. The project will be published on the InLife Portal.

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WHERE:

ETSII UVa. Campus Miguel Delibes (Valladolid)

WHEN:

Hackathon: 26/09/2018 from 10:00 to 18:00 Workshop: 26/09/2018 15:00 a 18:00

After the workshop participants will have 1 week to submit their project

Project presentation and winners announcement: 03/10/2018

HOW TO PARTICIPATE:

Creatives, developers and designers for ETSII UVa students can participate. Groups of max 3 participants are accepted

REGISTRATION DEADLINE: 24/09/2018Sign up to start: www.inlife-h2020.eu

SPONSORS:







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WHY TO PARTCIPATE:

CONVENE: Get together with other developers and creatives of your network to discuss the current challenge topic. Make it an informal gathering

LEARN: There's tons of knowledge to gain from our community's expertise. Dive into topics like game design, gamification, the environment and reality augmentation in a new ways.

COLLABORATE: Whether you're looking for collaborators for a project, want to mentor an idea or simply want to connect with an interesting individual or organization and start a conversation.

CREATE: Go wild, lend your experience, and join a team working on an existing or new idea.

EXPERIMENT: Get your game in front of large audience.

WIN: Win a nice price!

DO I NEED TO HAVE PROGRAMMING EXPERIENCE?

Unity development and templates knowledge, JSON & web service integration, IoT concepts will be recommended.

DO I NEED TO BRING ANY DEVICE:

- Your computer with Unity IDE installed, a testing device and your best ideas.
- All of the IoT sensors and devices will be provided by FFM.

The AWARD COMMITTEE will select the winners

- One University of Valladolid teacher: Alma Pisabarro
- One Unity / Gaming developer: Alfredo Villarino
- One Five Flames member: Jose A. Gallego
- One Ayuntamiento de Valladolid member: Jerónimo Hinojosa

ORGANISERS:







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